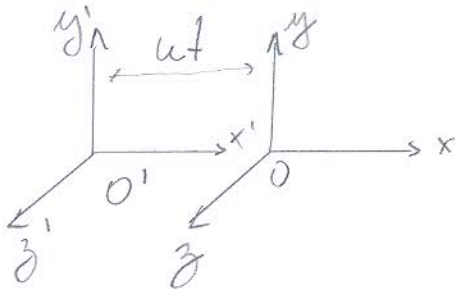


* Mecânica de Newton



$$\boxed{m \frac{d^2 \vec{x}}{dt^2} = \vec{F}}$$

1) Invariante sobre transformações de Galileu



$u = \text{const.}$

$t = t'$ relógios sincronizados

$$\begin{cases} x' = x + ut \\ y' = y \\ z' = z \end{cases}$$

$$\frac{dx'}{dt'} = \frac{dx}{dt} = \frac{dx}{dt} + u \rightarrow \boxed{v' = v + u}$$

$$\frac{d^2 x'}{dt'^2} = \frac{d^2 x}{dt^2} + 0 \rightarrow a' = a$$

Eletromagnetismo não é invariante sob transformações de Galileu.

$u \neq \text{const.}$ $ma' = ma + m \frac{du}{dt}$ → Força fictícia

2) 2 derivadas (Dinâmica)

3) Conservação

$\vec{F} = \vec{F}(\vec{x})$ mas não de $\dot{\vec{x}}$

$$F^i(\vec{x}) = -\frac{\partial V(\vec{x})}{\partial x^i} = m \frac{d^2 x^i}{dt^2} \quad \left| \frac{dx^i}{dt} \right.$$

$$\underbrace{m \frac{d^2 x^i}{dt^2} \frac{dx^i}{dt}}_{\frac{1}{2} \frac{d}{dt} \left(\frac{dx^i}{dt} \right)^2} = - \frac{dx^i}{dt} \frac{\partial V}{\partial x^i} \quad \left| \sum_i \right.$$

$$\Rightarrow \frac{d}{dt} \left(\underbrace{\frac{m}{2} \sum_i \left(\frac{dx^i}{dt} \right)^2 + V(\vec{x})}_{\text{const} = E} \right) = 0$$

$F^i = \text{central}$

$$V(\vec{x}) = V(r) \quad r = \sqrt{\vec{x} \cdot \vec{x}} = \sqrt{\sum_i (x^i)^2}$$

$$\frac{\partial}{\partial x^i} V(r) = \frac{\partial r}{\partial x^i} V'(r) = \frac{x^i}{r} V'(r)$$

$$x^j \left| F^i = -\frac{V'(r)}{r} x^i = m \frac{d^2 x^i}{dt^2} \right.$$

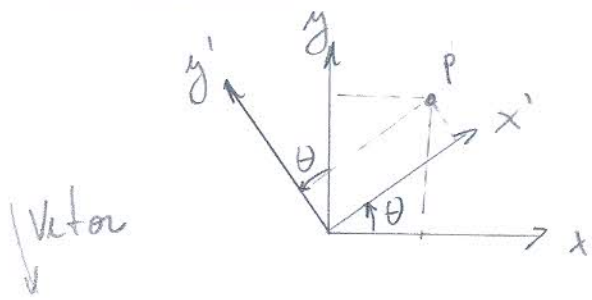
$$\left(m \frac{d^2 x^i}{dt^2} x^j = -\frac{V'}{r} x^i x^j \right) \rightarrow (i \leftrightarrow j)$$

$$m \frac{d^2 x^i}{dt^2} x^j - m \frac{d^2 x^j}{dt^2} x^i = -\frac{V'}{r} x^i x^j + \frac{V'}{r} x^j x^i$$

$$m \frac{d}{dt} \left(\underbrace{x^i \frac{dx^i}{dt} - x^j \frac{dx^j}{dt}}_{\text{const} = L^{ij}} \right) = 0$$

→ Teorema de Noether: Simetria ↔ Conservação (2)

Rotações 2D \rightarrow deixa invariante o comp. de um vetor



(transf. passiva)

$$x' = \cos \theta x + \sin \theta y$$

$$y' = -\sin \theta x + \cos \theta y$$

$$\begin{pmatrix} x' \\ y' \end{pmatrix} = \begin{pmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} \quad \vec{r}' = R(\theta) \vec{r}$$

$$\begin{matrix} \downarrow & & \downarrow \\ \vec{r}' & & R(\theta) & & \vec{r} \end{matrix}$$

comprimento de um vetor $\vec{P}^T \cdot \vec{P}$

$$\vec{P} = \begin{pmatrix} P_1 \\ P_2 \end{pmatrix} \quad \vec{P}^T = (P_1, P_2) \quad \vec{P}^T \cdot \vec{P} = (P_1)^2 + (P_2)^2 = \vec{P}^2$$

$$\vec{P} = \vec{u} + \vec{v} \quad \vec{P}^2 = \text{cte sobre rotações}$$

$$= (\vec{u} + \vec{v})^T \cdot (\vec{u} + \vec{v}) = \vec{u}^2 + \vec{v}^2 + 2\vec{u}^T \vec{v}$$

$$\hookrightarrow \underbrace{\vec{u}^2}_{\vec{u}^2} + \underbrace{\vec{v}^2}_{\vec{v}^2} + 2\vec{u}^T \cdot \vec{v} = \vec{P}^2$$

$$\text{Deme ser } \vec{u}^T \cdot \vec{v} = \vec{u}'^T \cdot \vec{v}'$$

$$\begin{aligned} \vec{u}'^T \cdot \vec{v}' &= \vec{u}^T R^T(\theta) R(\theta) \vec{v} = \vec{u}^T \cdot \vec{v} \\ &= \vec{u}^T \cdot \mathbb{1} \cdot \vec{v} \end{aligned}$$

$R^T R = \mathbb{1}$ Ortogonal

$$R = \begin{pmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{pmatrix} \quad R^T = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} = R^{-1}$$

$$\det(R^T R) = \det \mathbb{1} = 1$$

$$\det(R^T) \det(R)$$

$$(\det(R))^2 = 1 \Rightarrow \det(R) = \pm 1$$

$O(D)$ ($O(2)$) \rightarrow conjunto de transf. ortogonais

$$SO(D) \rightarrow \boxed{\det = +1}$$

$$O(D) = \begin{cases} R^T R = \mathbb{1} \\ \det R = \pm 1 \end{cases}$$

$$SO(D) = \begin{cases} R^T R = \mathbb{1} \\ \det R = +1 \end{cases}$$

Exemplo. $P = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$ "um reflexão de paridade"

$$\det P = -1$$

$$P^T = P^{-1}$$

Rotações infinitesimais (Lie)

$$R(\theta) \simeq \mathbb{1} + A + \mathcal{O}(A^2) \quad \underline{SO(D)}$$

$$R^T R = \mathbb{1} \quad (\mathbb{1} + A)^T \cdot (\mathbb{1} + A) = \mathbb{1} + A^T + A + \cancel{A^T A} \quad \text{2ª ordem}$$

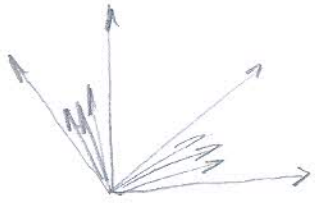
$$\Rightarrow A^T = -A \quad A = \text{antissimétrica}$$

$$D=2 \quad J = \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix} \quad A = \theta J = \begin{pmatrix} 0 & \theta \\ -\theta & 0 \end{pmatrix}$$

$$R = \begin{pmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{pmatrix} = \begin{pmatrix} 1 & \theta \\ -\theta & 1 \end{pmatrix} = \mathbb{1} + \theta J$$

$$J = \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix}$$

gerador da transformação



$$e^x = \lim_{N \rightarrow \infty} \left(1 + \frac{x}{N}\right)^N$$

$$\lim_{N \rightarrow \infty} \left(1 + \frac{\theta J}{N}\right)^N = e^{\theta J} = R(\theta)$$

$$R(\theta) = \lim_{N \rightarrow \infty} \left(R\left(\frac{\theta}{N}\right)\right)^N$$

rotação finita θ

rotação infinitesimal $\frac{\theta}{N}$

$$\begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix} \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix} = \begin{pmatrix} -1 & 0 \\ 0 & -1 \end{pmatrix} = -\mathbb{I}$$

$$e^{\theta J} = \sum_{m=0}^{\infty} \frac{\theta^m J^m}{m!} = \sum_{k=0}^{\infty} \frac{\theta^{2k} J^{2k}}{(2k)!} + \sum_{k=0}^{\infty} \frac{\theta^{2k+1} J^{2k+1}}{(2k+1)!}$$

$$= \cos \theta \cdot \mathbb{I} + \sin \theta J$$

Até agora a gente escolheu a \mathcal{O} (= origem) mas não é necessário

(P, Q)

$$\vec{r}_P = (x, y)$$

$$\vec{r}_Q = (\tilde{x}, \tilde{y})$$

$$\vec{r}'_P = (x', y')$$

$$\vec{r}'_Q = (\tilde{x}', \tilde{y}')$$

$$= R(\theta) \vec{r}_P$$

$$= R(\theta) \vec{r}_Q$$

$$\vec{r}'_Q - \vec{r}'_P \rightarrow R(\theta) (\vec{r}_Q - \vec{r}_P)$$

$$\begin{pmatrix} \Delta x' \\ \Delta y' \end{pmatrix} = R(\theta) \begin{pmatrix} \Delta x \\ \Delta y \end{pmatrix}$$

$$\Delta x = \tilde{x}' - x'$$

$$\Delta y = \tilde{y}' - y'$$

$$\begin{pmatrix} dx' \\ dy' \end{pmatrix} = R(\theta) \begin{pmatrix} dx \\ dy \end{pmatrix}$$

\vec{dx} é o protótipo de um vetor

Exemplo de mão-vetor

$$\vec{P} \text{ vetor } \vec{P} = \begin{pmatrix} P_1 \\ P_2 \end{pmatrix} \quad \begin{pmatrix} P_1' \\ P_2' \end{pmatrix} = R(\theta) \begin{pmatrix} P_1 \\ P_2 \end{pmatrix}$$

$$\begin{pmatrix} aP_1 \\ bP_2 \end{pmatrix} \quad R(\theta) \begin{pmatrix} a\vec{P}_1 \\ b\vec{P}_2 \end{pmatrix} = \begin{pmatrix} \cos\theta & \sin\theta \\ -\sin\theta & \cos\theta \end{pmatrix} \begin{pmatrix} aP_1 \\ bP_2 \end{pmatrix}$$

$$= \begin{pmatrix} \cos\theta aP_1 + \sin\theta bP_2 \\ -\sin\theta aP_1 + \cos\theta bP_2 \end{pmatrix} \stackrel{?}{=} \begin{pmatrix} aP_1' \\ bP_2' \end{pmatrix}$$

$a\vec{P}_1' = a(\cos\theta P_1 + \sin\theta P_2)$ é um vetor apenas
 $b\vec{P}_2' = b(-\sin\theta P_1 + \cos\theta P_2)$ quando $a = b$

SO(3)

$$R = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} = \mathbb{I} + A \quad \begin{matrix} \nearrow \\ \circlearrowleft \end{matrix} \quad A^T = -A = \theta_x J_x + \theta_y J_y + \theta_z J_z$$

$$J_x = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{pmatrix}; \quad J_y = \begin{pmatrix} 0 & 0 & -1 \\ 0 & 0 & 0 \\ 1 & 0 & 0 \end{pmatrix}; \quad J_z = \begin{pmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

$$\vec{P} = \begin{pmatrix} P_1 \\ P_2 \\ P_3 \end{pmatrix}; \quad \vec{q} = \begin{pmatrix} q_1 \\ q_2 \\ q_3 \end{pmatrix} \quad \left| \quad \text{são vetores de SO(3)} \right.$$

$$\begin{pmatrix} P^2 & q^3 \\ P^3 & q^1 \\ P^1 & q^2 \end{pmatrix} \text{ é um vetor?} \\ \text{(Não)}$$

$$\begin{pmatrix} p^2 q^3 - p^3 q^2 \\ p^3 q^1 - p^1 q^3 \\ p^1 q^2 - p^2 q^1 \end{pmatrix} \text{ é um vetor?}$$

(Sim)